Skills and knowledge components: Progression document building from previous year's learning

Music

Skill	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Controlling	Sing echo	Follow	Use voice to good	Sing songs from	Sing in tune,	Show control,	Sing or play
sounds	songs and	instructions	effect,	memory with	breathe well,	phrasing and	from memory
through	perform	on how and	understanding the	accurate pitch and in	and pronounce	expression in	with
singing and	movements	when to	importance of	tune.	words, change	singing.	confidence.
playing (performing)	to a steady beat. Explore singing at different speeds and pitch to create moods and feelings. Discover how to use the voice to create loud and soft	sing/play an instrument. Take part in singing. Take notice of others when performing. Make and control long and short sounds (duration).	warming up first. Sing songs in ensembles, following the tune (melody) well. Perform in an ensemble with instructions from the leader. Make and control long and short sounds using voices and instruments, including simple	Show control in voice and pronounce the words in a song clearly (diction). Maintain a simple part within an ensemble. Play notes on instruments clearly and including steps/leaps in pitch. Improvise (including call and response).	pitch and dynamics. Sustain a rhythmic ostinato/ drone/ melodic ostinato (riff) (to accompany singing) on an instrument (tempo/ duration/ texture). Perform with control and	Hold part in a round (pitch/structure). Perform in solo and ensemble contexts. Improvise independently with increasing aural memory.	Take turns to lead a group. Maintain own part in a round/ sing a harmony/ play accurately with awareness of what others are playing. Play more complex

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	sounds.	Explore	improvisation.		awareness of		instrumental
		pitch– high			what others are		parts.
		and low.			singing/ playing.		Perform in
					Improvise within		live contexts,
					a group using		accounting for
					more than 2		musical
					notes.		dimensions.
Creating and	Play	Make a	Carefully choose	Compose and	Compose and	Use a variety of	Compose and
developing	instruments	sequence of	sounds to achieve	perform simple	perform	different musical	perform
musical ideas	to a steady	long and	an effect (including	melodies (limited	melodies using	devices including	melodies
(composing)	beat.	short sounds	use of ICT).	notes).	three or four	melody, rhythms	using five or
		with help	,	,	notes.	and chords.	more notes.
	Understand	(duration).	Order sounds to	Use sound to create			
	how to hold		create an effect	abstract effects	Make creative	Compose and	Show
	and play an	Clap longer	(structure-	(including using ICT).	use of the way	perform	confidence,
	instrument	rhythms with	beginnings/endings).	Cuanta / imamma vice	sounds can be	melodies using	thought and
				Create/ improvise	changed,	four or five	imagination in

Skills and knowledge components:

with care. Explore the different sounds instruments make. Choose an instrument to create a specific sound.	help. Make different sounds (high and low— pitch; loud and quiet— dynamics; fast and slow-tempo; quality of the sound— smooth, crisp, scratchy, rattling, tinkling etc.— timbre).	Create short musical patterns. Create sequences of long and short sounds- rhythmic patterns (duration). Play instruments with control and exploring pitch Start to explore simple compositions with two or three notes.	repeated patterns (ostinato) with a range of instruments. Effectively choose, order, combine and control sounds (texture/ structure).	organised and controlled (including ICT). Create accompaniments for tunes using drones or melodic ostinato (riffs). Create rhythmic patterns with awareness of timbre and duration.	notes. Create own songs (raps-structure). Record own compositions.	selecting sounds and structures to convey an idea. Create music reflecting given intentions and record using standard notation. Use ICT to organise musical ideas. (Combine all musical dimensions).
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Subject Non- Negotiables – Music Skills and knowledge components:

Responding	Choose	Hear the	Identify the pulse in	Know the difference	Know how pulse	Know how pulse,	Identify
and reviewing	different	pulse in	music.	between pulse and	stays the same	rhythm fit	dimensions of
	different instruments, including the voice, to create sound effects in play. Investigate a variety of ways to create sound with different materials. Experiment performing songs and				stays the same but rhythm changes in a piece of music. Listen to several layers of sound (texture) and talk about the effect on mood and feelings. Use more musical dimensions vocabulary to describe music—duration, timbre, pitch, dynamics, tempo, texture,	rhythm fit together. Use a range of words to describe music (eg. duration, timbre, pitch, dynamics, tempo, texture, structure, beat, rhythm, silence, riff, ostinato, melody, chord, staccato, legato, crescendo, diminuendo). Use these words to identify	· ·
	music together with body	opportunities to play			structure, rhythm, metre, riff, ostinato,	strengths and weaknesses in own and others'	Use knowledge of

Skills and knowledge components:

	movements	tuned/			melody,	music.	how lyrics
	to a steady	untuned			harmony.		reflect
	beat.	instruments					cultural
					Identify patterns		context and
					in music.		have social
							meaning to
							enhance own
							compositions.
							Refine and
							improve own/
							others' work.
Listoping and	Cypross	Listen for	Liston corofully and	Use musical	Combine sounds	Create music	Use increased
Listening and	Express feelings in	different	Listen carefully and			with an	
applying	feelings in		recall short rhythmic and melodic	dimensions together	expressively (all		aural memory to recall
knowledge	music by	types of		to compose music.	dimensions).	understanding of	
and	responding	sounds	patterns.	Introduce simple	Read notation-	how lyrics,	sounds
understanding	to different	(provide	Use changes in	notation (crotchet,	single part.	melody, rhythms	accurately.
	moods in a	opportunities	dynamics, timbre	quaver).	0.7	and	Use
	musical	to listen to	and pitch in music.	4	Know that sense	accompaniments	knowledge of
	score.	live music).	and picen in mode.	Play with a sound-	of occasion	work together	musical
	Listen to	Know how	Make sounds and	then-symbol	affects	effectively	dimensions to
	music and	sounds are	symbols to make	approach.	performance.	(pitch/texture/	know how to
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Skills and knowledge components:

respond by using hand and whole body movements. Listen to different sounds (animal noise, water etc.) and respond with voice and	made and changed. Use voice in different ways to create different effects.	and record music (graphic scoring). Know music can be played or listened to for a variety of purposes (in history/different cultures).	Use silence for effect and know symbol for a rest. Describe different purposes of music in history/ other cultures.	Describe different purposes of music in history/ other cultures.	structure). Read and perform using extended notation- both single and layered parts. Describe different purposes of music in history/ traditions/ other cultures.	best combine them. Know and use standard musical notation to perform and record own. Introduce notation recorded on a stave. Develop an
with voice					traditions/ other	stave.



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